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Call of Duty Zombies works best when fans have some time to miss it, returning every few years alongside each Treyarch game. Having a Zombies mode for every Call of Duty game can not only put too much pressure on the developers, like with Vanguard, but it also leads to an over-saturation of Zombies content.

[Why Call of Duty: Modern Warfare 2 Won't Feature Zombies - Game Rant](#)

[gamerant : call-of-duty-modern-warfare-2-no-zombies-other-modes-...](#)

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It first appeared in Call of Duty: World at War and became highly popular upon the game's release, resulting in the mode returning in Call of Duty: Black Ops, Call of Duty: Black Ops II, Call of Duty: Black Ops III, Call of Duty: Black Ops 4, Call of Duty: Black Ops Cold War, Call of Duty: Vanguard, and Call of Duty: ...

[Zombies \(Treyarch\) | Call of Duty Wiki - Fandom](#)

[callofduty.fandom : wiki : Zombies_\(Trey\) Tj T* BT /F1](#)

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The option to play split screen with up to four players returned in Call of Duty: Black Ops III, but only in local modes. In Call of Duty: Black Ops and Call of Duty: Modern Warfare 3, when using split screen online, only one additional player can play, allowing two players to play on the same account.