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<p><div class="hwc kCrYT" style="padding-bottom:12px;pad
ding-top:0px"><div><div><div><div><div>&lt
;div><div>Nope, You will not be VAC banned. It
 is a completely separate instance of the game that has nothing to do with Steam
. Regardless, Valve Anti-Cheat implementation in Non-Valve games has always been
 kinda hit or miss.</div></div></div></div></div>&
lt;div></div><div><a data-ved="2ahUKEwjVkrDW2cyDAxXFK0QIH
Yo-DGkQFnoECAEQBg" href="{href}"><div><sp
an>Will I get a VAC ban from Plutonium T6? :: Call of Duty: Black Ops II</
span></div><div>steamcommunity : app :
 discussions</div></div></div></div&
gt;<div><div><div><a data-ved="2ahUKEwjVkr
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div class="hwc kCrYT" style="padding-bottom:12px;padding-top:0px&
quot;><div><div><div><div><div><div><d
iv>Plutonium itself as a client is legal, provided you use a purc
hased version of the game.</div></div></div></
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wjVkrDW2cyDAxXFK0QIHYo-DGkQFnoECAEQDQ" href="{href}"><span&
gt;<div>how is this shit legal | Plutonium</di
v><div>forum.plutonium.pw : topic : how-is-t
his-shit-legal</div></div></div></di
v><div><div><div><a data-ved="2ahUKEwjV
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t;/p>
<p></p><p><div class="hwc kCrYT" style="padd
ing-bottom:12px;padding-top:0px"><div><div><div><di
v><div><div><div>Along with this unified playing experience
, crossplay enables cross-progression, which means your progression
in Modern Warfare II will carry over across all platforms linked to the same Act
ivision account, regardless of console generation.</div></
div></div></div></div><div></div><div>&lt
;a data-ved="2ahUKEwiWnI2QzcmDAxXzEkQIHV4FB6YQFnoECAEQBg" href="{
href}"><span><div><span>Crossplay and Cross-Progressio