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<p></p><p>2024 video game</p>
<p>Call of Duty: Black Ops 4 (stylized as Call of Duty: Black Ops IIII) is
a 2024 multiplayer first-person shooter developed by Treyarch and published by
Activision. It was released worldwide for PlayStation 4, Windows, and Xbox One o
n October 12, 2024. It is a sequel to the 2024 game Call of Duty: Black Ops III,
the fifth entry in the Black Ops sub-series, and the 15th installment in the Ca
ll of Duty series overall.</p>
<p>Black Ops 4 is the first mainline Call of Duty title without a traditio
nal single-player campaign mode. Instead, it features the Specialist HQ, which f
ocuses on the backstories of the game's multiplayer characters, known as &qu
ot;Specialists". The missions take place between Black Ops II and III chron
ologically. Some of the Specialists also carried over from Black Ops III. The mu
ltiplayer mode is the first in the series to not feature automatic health regene
ration and introduces both predictive recoil and a new ballistics system. The ga
me included three Zombies experiences on release day, four if a special edition
of the game, or the Black Ops Pass, was purchased. The locations of the maps inc
lude the RMS Titanic, a Gladiatorial Arena in Roman Egypt, and Alcatraz Federal
Penitentiary. The game also introduced a battle royale mode called Blackout, whi
ch features up to 100 players in each match. Many characters from this and other
Black Ops titles can be used as the player's character model in this mode.&
amp;lt;/p>
<p>Development for the game started shortly after the release of Black Ops
III. Treyarch chose not to create a traditional singleplayer campaign for the g
ame at the beginning of production, instead focusing on a new 'Career' m
ode with a greater focus on the multiplayer aspect. They cited an increased inte
rest for multiplayer and lack of time spent by the playerbase on the campaign mo
de as reasons why they shifted their focus. Black Ops 4 utilizes Blizzard's
Battle platform for the Windows version instead of Steam, the first game in the
series to do so. Teasing of the game began in March 2024, with a full reveal tak
ing place later in May. Two betas were held for the game; one for the multiplaye